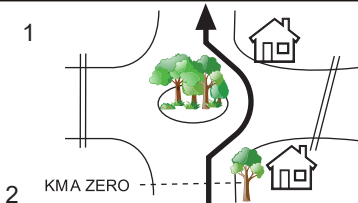
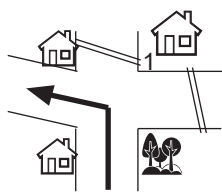
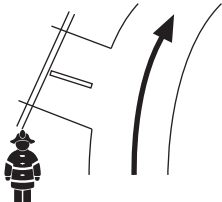
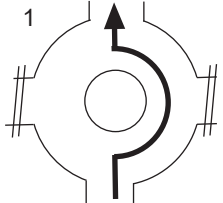
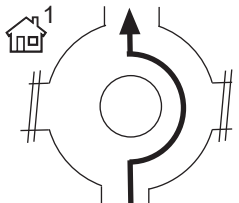
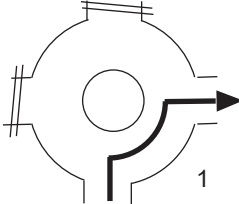
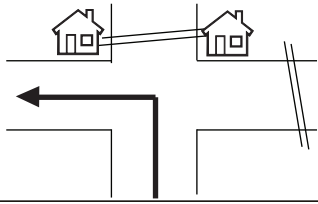
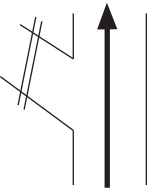
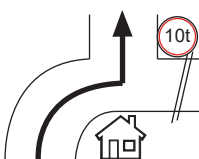
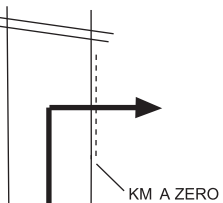
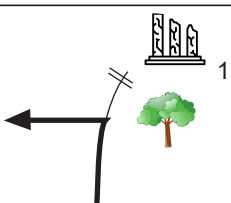
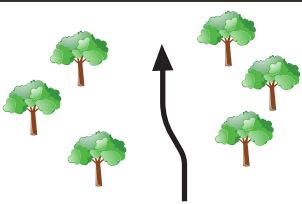
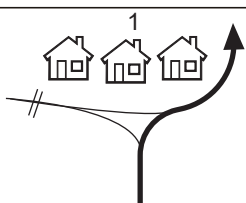
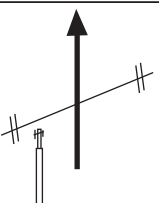
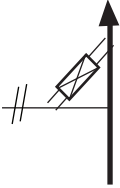
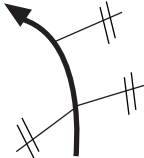
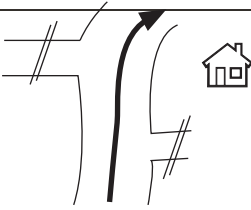
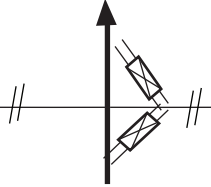
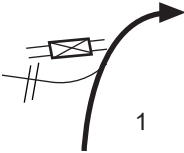
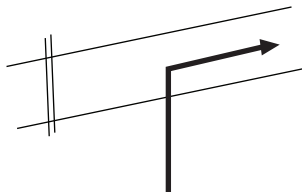
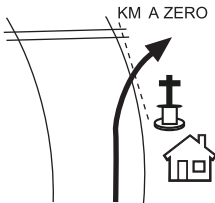
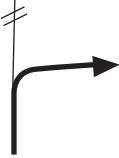
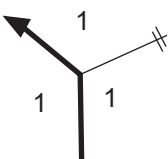
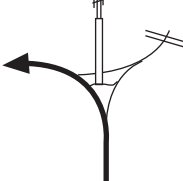
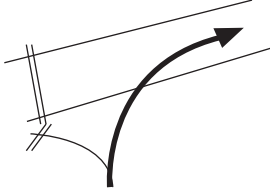


NOTA	PARCIAIS	TOTAIS	DIREÇÃO	OBSERVAÇÕES
1	0,000 /	0,000 /		1 - Casa da Cultura de Pinhel 2 - Adega Cooperativa PARTIDA PINHEL PÔR KM A ZERO
2	0,100	0,100		1 - Sinal Sentido Proibido DIR. CENTRO SOBE EMPEDRADO PRINCIPAL
3	0,300	0,400		1 - Bombeiros Voluntários 
4	0,100	0,500		1 - Tribunal ENTRA ASFALTO SEGUE AVENIDA PRINCIPAL
5	0,300	0,800		1 - Risodente
6	0,400	1,200		1 - Escola NA ROTUNDA SEGUINTE SAIR EM FRENTE
7	0,400	1,600		SEGUE ESTRADA PRINCIPAL
8	0,400	2,000		DESCE RUA PRINCIPAL

NOTA	PARCIAIS	TOTAIS	DIREÇÃO	OBSERVAÇÕES
1	0,300	2,300		DIR. PONTE SUBMERSA ATT! ASFALTO ESTREITO PONTÃO SEM GUARDAS AOS 4300KM
2	4,800 0,000	7,100 0,000		ENTRA TERRA PÔR KM A ZERO DIR. BOGALHAL VELHO
3	1,000	1,000		1 - Pode ir visitar Bogalhal Velho e regressa para continuar percurso DEIXA P.P. DESCE
4	0,900	1,900		ATT!! ATRAVESSA OLIVAL
5	0,200	2,100		PONTÃO ESTREITO COM VEGETAÇÃO
6	0,200	2,300		SOBE P.P.
7	0,600	2,900		1 - Ruínas CONTINUA P.P.
8	0,100	3,000		SOBE P.P.

NOTA	PARCIAIS	TOTAIS	DIREÇÃO	OBSERVAÇÕES
1	1,700	4,700		SOBE E CONTINUA P.P.
2	0,600	5,300		SEGUE P.P.
3	0,900	6,200		SEGUE P.P.
4	0,300	6,500		
5	1,100	7,600		CONTINUA P.P.
6	0,600	8,200		ATRAVESSA ASFALTO DESCE PARA TERRA
7	0,500	8,700		
8	0,300	9,000		1 - Alminha

NOTA	PARCIAIS	TOTAIS	DIREÇÃO	OBSERVAÇÕES
1	0,500	9,500		ENTRA ASFALTO
2	0,900 0,000	10,400 0,000		PÔR KM A ZERO ENTRA TERRA SEGUE P.P.
3	0,300	0,300		DESCE AO LONGO DA VEDAÇÃO
4	0,700	1,000		1 - Amendoeiras
5	1,000	2,000		
6	1,300	3,300		SEGUE P.P.
7	1,200	4,500		ENTRA ASFALTO
8	2,000	6,500		VISITE ALDEIA E CASA FORTE